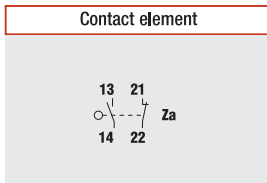
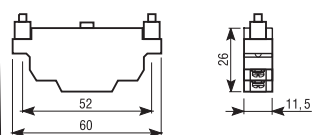




Contact element



Code	Description	Weight (kg)	Pack (pcs)	
FM	Mechanical contact element	0,025	5	

 standard article

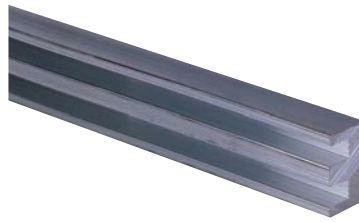


Cams

Code	Description	Form	Weight (kg)	Pack (pcs)	
C1N	Tempered grinded steel cam according to DIN 69639	UA	0,025	1	<p>Side view</p> <p>C1N</p> <p>C2N-C3N-C4N-C5N</p> <p>C6N-C7N-C8N-C9N-C10N</p>
C2N	Tempered grinded steel cam according to DIN 69639	UA	0,030	1	
C3N	Tempered grinded steel cam		0,033	1	
C4N	Tempered grinded steel cam	UA	0,033	1	
C5N	Tempered grinded steel cam	UA	0,044	1	
C6N	Tempered grinded steel cam	UB	0,062	1	
C7N	Tempered grinded steel cam according to DIN 69639	UB	0,081	1	
C8N	Tempered grinded steel cam according to DIN 69639	UB	0,127	1	
C9N	Tempered grinded steel cam according to DIN 69639	UB	0,150	1	
C10N	Tempered grinded steel cam according to DIN 69639		0,179	1	

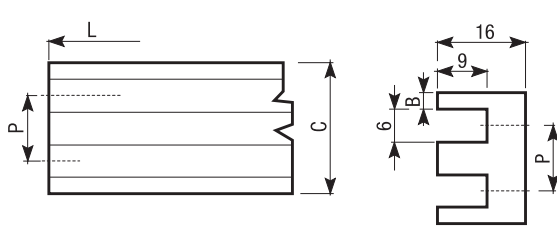
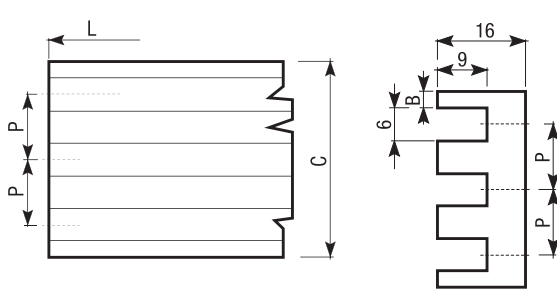
standard article

Characteristics							
Code	L1	L2	Form	Code	L1	L2	Form
C1N	0	25	UA	C6N	25	59,5	UB
C2N	4	29	UA	C7N	40	74	UB
C3N	6,3	31		C8N	63	114,5	UB
C4N	10	35	UA	C9N	100	134	UB
C5N	16	41	UA	C10N	125	147,5	



Assembly profile

Code	Description	Weight (kg)	Pack (pcs)
G2121	Assembly profile in accordance with DIN 69368	0,713	1
G2122	Assembly profile in accordance with DIN 69368	1,428	1
G2161	Assembly profile in accordance with DIN 69368	1,080	1
G2162	Assembly profile in accordance with DIN 69368	2,149	1
G3121	Assembly profile in accordance with DIN 69368	1,080	1
G3122	Assembly profile in accordance with DIN 69368	2,147	1
G3161	Assembly profile in accordance with DIN 69368	1,613	1
G3162	Assembly profile in accordance with DIN 69368	3,220	1

standard article

Characteristics				
Code	P	B	C	L
G2121	12	3	24	1000
G2122	12	3	24	2000
G2161	16	5	32	1000
G2162	16	5	32	2000
G3121	12	3	36	1000
G3122	12	3	36	2000
G3161	16	5	48	1000
G3162	16	5	48	2000

**Notes:**  
P = Pitch, distance between two channels  
L = Overall rail length  
C = Overall rail width  
B = Lateral thickness  
G2 = Linear cam tray with 2 channels  
G3 = Linear cam tray with 3 channels